

ART (BFA)

The Bachelor of Fine Arts degree is the professional degree in art and design. The program provides a rich educational environment for students to develop capabilities necessary for careers in the visual arts, or for further study at the graduate level. A solid program in general education supports intensive work in studio art, design and art history. Students gain requisite technical skills, experience in critical and creative problem solving, visual literacy, and a knowledge of historical modes of expression in the visual arts. After completing foundational studies, students choose from eight concentrations to focus their work through required and elective upper level courses. Internships, education abroad, and student exhibitions provide further educational opportunities. Studies culminate in the Senior Project course and an exhibition of work in the Senior Show.

Areas of Concentration

- Graphic Design
- Illustration/Animation
- Industrial Design
- Painting/Drawing
- Photography/Video
- Printmaking
- Sculpture/Ceramics
- Individualized

Admission

Portfolio Review

Minors

The Art and Art History Department offers minors in Art History and Studio Arts. They are described in the "Minors" section of this *Catalog*.

Common Curriculum

All B.F.A. students share a common curriculum of 39 credits:

Course	Title	Credits
Drawing		
ART 1030	Drawing I	3
ART 1040	Drawing II	3
Foundation Courses		
ART 1010	Foundation: Studio Concepts	3
Criticism and Interpretation		
ART 1020	Foundation: Criticism and Interpretation	3
Basic Studios ¹		
ART 2310	Basic Studio, Painting	3
ART 2410	Basic Studio, Photography	3
ART 2510	Basic Studio, Printmaking	3
ART 2610	Basic Studio, Sculpture	3
Art History		
Twelve credits in Art History, one a 1000 level offering to be taken in the first two years of study. ²		12
Senior Project		

ART 4901	Senior Project	3
Total Credits		39

¹ All basic studios should be completed no later than the end of the fifth term. Studio Art minimum requirement is 66 credits, a minimum of 30 of which must be at the 3000 level or higher.

² Not more than two 1000 level Art History courses may be used toward the Art History requirement for the B.F.A. degree.

Areas of Concentration

All concentrations consist of a minimum of 18 credits of 2000-level or higher courses, with area requirements specified below.

Graphic Design

Course	Title	Credits
ART 2011	Introduction to Digital Media	3
ART 2110	Graphic Design: Process and Thinking	3
ART 2120	Graphic Design 1: Typography	3
ART 3110	Graphic Design 2: Visual Systems	3
ART 3120	Graphic Design 3: Relational Design	3
ART 4110	Graphic Design 4: Communication Dynamics	3
Total Credits		18

Illustration/Animation

Course	Title	Credits
ART 2010	Life Drawing I	3
ART 2011	Introduction to Digital Media	3
ART 2110	Graphic Design: Process and Thinking	3
ART 2210	Illustration	3
ART 2220	Animation Fundamentals	3
ART 3010	Life Drawing II	3
ART 3210	Topics in Illustration (repeated once)	6
ART 3270	Going Pro	3
Total Credits		27

Industrial Design

Course	Title	Credits
ART 2011	Introduction to Digital Media	3
ART 3701	Industrial Design: Materials and Techniques	3
ART 3705	Industrial Design: Form, Structure, and Space	3
ART 3710	Industrial Design: Drawing and Modeling for Design	3
ART 3720	Industrial Design: Process and Practice	3
ART 3730	Industrial Design: Digital Fabrication	3
Total Credits		18

Painting/Drawing

Course	Title	Credits
ART 2010	Life Drawing I	3
ART 3310	Intermediate Painting	3
ART 3330	Advanced Painting	3

ART 3901	Advanced Studio Art Projects	3
Nine additional credits in the 3000 level courses in the painting/drawing area to be determined by student interest and faculty advisement		9
Total Credits		21

Photography/Video

Course	Title	Credits
ART 2420	Intermediate Photography	3
ART 3420	Digital Imaging	3
ART 4410	Advanced Photography (may be repeated once)	3
ARTH 3460	History of Photography: 1839 to World War I	3
ARTH 3560	History of Photography: World War I to Present	3
Select 12 additional credits of 3000 level studio courses in the photography/video area to be selected from the following list:		12
ART 3410	Introduction to Video Art	
ART 3430	Alternative Processes (Photography)	
ART 3440	Color Photography	
ART 3450	Documentary Photography and Video	
ART 3455	Portrait Photography	
ART 3460	Large Format Photography	
ART 3465	Landscape Photography	
ART 3470	Studio Photography	
Total Credits		27

ART 1040 Drawing II optional for photography/video concentration, substitution determined by student interest and faculty advisement.

Printmaking

Course	Title	Credits
ART 2010	Life Drawing I	3
ART 3510	Intaglio Printmaking	3
ART 3520	Lithography	3
ART 3530	Printmaking Workshop (repeated for a total of 9 credits)	9
ART 3901	Advanced Studio Art Projects	3
Total Credits		21

Sculpture/Ceramics

Course	Title	Credits
ART 2010	Life Drawing I	3
ART 3901	Advanced Studio Art Projects	3
Select 15 additional credits in any of the 3000 level courses in the three-dimensional area to be determined by student interest and faculty advisement from the following list:		15
ART 3605	Ceramic Art: Materials and Methods	
ART 3610	Ceramics: Vessel Constructions	
ART 3615	Ceramics: Wheel Work	
ART 3620	Ceramics: Sculptural Approaches	
ART 3625	Ceramics: Surface Engagement	
ART 3630	Sculpture: Wood	
ART 3640	Sculpture: Metals	

ART 3650	Sculpture: Mold Making and Casting	
ART 3655	Ceramics: Mold Making and Casting	
ART 3660		
ART 3665	Ceramics: Clay and Glaze Composition	
ART 3670		
Total Credits		21

Individualized Studies

A program of at least 30 credits (including ART 4901 Senior Project) on the 3000-level or higher, drawn from two or more areas, in consultation with area faculty. Students must file an approved Individualized Studies proposal.

Information Literacy and Writing in the Major Competency Requirements

Students must successfully complete at least one Art History W course.

Remaining Credits

Any remaining credits of the required 78 in art and art history may be filled by repeating some courses where permitted, taking relevant concentration courses, or taking electives in studio art.

Required Technology

Each Bachelor of Fine Arts Studio Art Major must own a personal portable computer that meets or exceeds posted departmental performance standards. Students are also responsible for purchasing the latest version of Adobe Creative Cloud for Education prior to the start of the second semester of their first year.

Independent Study

Open to Juniors and higher with a minimum departmental grade point average of 3.0 and no outstanding incompletes for any other 3999. A maximum of six credits total.

Internships and Co-ops

Open to Juniors and higher with a minimum major GPA of 3.0 have an opportunity for a placement in art for credit, either ART 3991 Studio Internship or ART 3990 .

Additional Graduation Requirements

- Senior Project ("C" or better)
- Exhibited work in annual BFA Exhibition

The Department of Art and Art History reserves the right to retain student work for exhibition purposes and classroom demonstrations.

University General Education Requirements

Every student must meet a set of core requirements to earn a baccalaureate degree, in addition to those required by the student's major course of study and other requirements set by the student's school or college. For more information about these requirements, please see General Education Requirements (<https://catalog.uconn.edu/undergraduate/gen-ed-requirements/>).

School of Fine Arts Degree Requirements

Students must meet a set of requirements established by the college in addition to the University's General Education requirements. For more information, see the School of Fine Arts (<https://catalog.uconn.edu/undergraduate/fine-arts/#requirements>) section of this catalog.