

# ART (BA)

The B.A. degree in Art serves those whose educational goals include a broader range of academic coursework in addition to a focus on studio art. The program enables students to gain basic competencies through foundational coursework, followed by intermediate and upper level classes in a range of studio art areas. Along with studio art study, B.A. students take courses that address historical and theoretical aspects of art. By combining experience in the Department of Art and Art History with coursework offered by other departments, students learn analytical, practical and critical thinking skills, preparing them for entry into careers that may include positions in museums, galleries, community arts centers, and non-profit arts organizations. Some students who complete the B.A. may plan to pursue post-baccalaureate or graduate degrees. The B.A. in Art may combine with other program degrees for students who wish to complete a double major.

## Admission

Essay

## Minors

The Art and Art History Department offers minors in Art History and Studio Arts. They are described in the "Minors" section of this *Catalog*.

## Location

- Storrs Campus

## Modality

- In Person

## Art Core Requirements

All B.A. students share 27 credits of Art core requirements:

Course	Title	Credits
<b>Drawing</b>		
ART 1030	Drawing I	3
<b>Foundation</b>		
ART 1010	Foundation: Studio Concepts	3
<b>Basic Studios</b>		
ART 2310	Basic Studio, Painting	3
ART 2410	Basic Studio, Photography	3
ART 2510	Basic Studio, Printmaking	3
ART 2610	Basic Studio, Sculpture	3
<b>Art History</b>		
Nine credits in Art History, one a 1000 level offering to be taken in the first two years of study <sup>1</sup>		9
<b>Total Credits</b>		<b>27</b>

<sup>1</sup> Not more than one 1000 level Art History course may be used toward the Art History requirement for the B.A. degree.

**Note:** Studio Art minimum requirement is 42 credits, a minimum of 15 of which must be at the 3000 level or higher. ART 1000 Art Appreciation does not count toward major requirements.

## Information Literacy and Writing in the Major Competency Requirements

Students must successfully complete at least one Art History W course.

## Required Technology

Each Bachelor of Fine Arts and Bachelor of Arts Studio Art Major must own a personal portable computer that meets or exceeds posted departmental performance standards. Students are also responsible for purchasing the latest version of Adobe Creative Cloud for Education prior to the start of the second semester of their first year.

## Independent Study

Open to Juniors and higher with a minimum departmental grade point average of 3.0 and no outstanding incompletes for any other ART 3999 Independent Study, for a maximum of six credits total.

## Internships and Co-ops

Open to Juniors and higher with a minimum major GPA of 3.0, have an opportunity for a placement in art for credit via ART 3991 Studio Internship.

The Department of Art and Art History reserves the right to retain student work for exhibition purposes and classroom demonstrations.

## Learning Objectives

1. Exhibit a visual sensitivity developed through their studio art/design coursework.
2. Demonstrate technical skills and perceptual development through art and design in one or more media.
3. Explain and apply principles of visual organization through art and design in one or more media.
4. Discuss prominent artists/designers, their major pieces, and movements of the past and present in a wide variety of cultures and societies.